

SNS-9W-USA

AN AMERICAN TAIL FIEVEL GOES WEST®



INSTRUCTION BOOKLET



SUPER NINTENDO
ENTERTAINMENT SYSTEM



Hudson Soft USA, Inc.
400 Oyster Point Blvd. Suite 515
So. San Francisco, CA 94080
(415) 495 - HINT

PRINTED IN JAPAN

AN AMERICAN TAIL FIEVEL GOES WEST®



THANK YOU !

Thank you for adding AN AMERICAN TAIL: FIEVEL GOES WEST® to your library of Super NES games. You have just made the perfect choice by selecting this quality Hudson Soft title.

In order to insure your complete enjoyment of this game, we recommend that you read the manual carefully and follow its instructions and suggestions.

**WARNING: PLEASE READ THE CONSUMER INFORMATION
AND PRECAUTIONS BOOKLET CAREFULLY BEFORE USING
YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.**



HUDSON GROUP
HUDSON SOFT®

For questions, call
(415) 495 - HINT

Hudson Soft USA, Inc.
400 Oyster Point Blvd, Suite 515
So. San Francisco, CA 94080
(415) 871 - 8895

LICENSED BY



MADE IN JAPAN

NINTENDO, SUPER NINTENDO
ENTERTAINMENT SYSTEM AND THE OFFICIAL
SEALS ARE REGISTERED TRADEMARKS OF
NINTENDO OF AMERICA INC.
©1991 NINTENDO OF AMERICA INC.

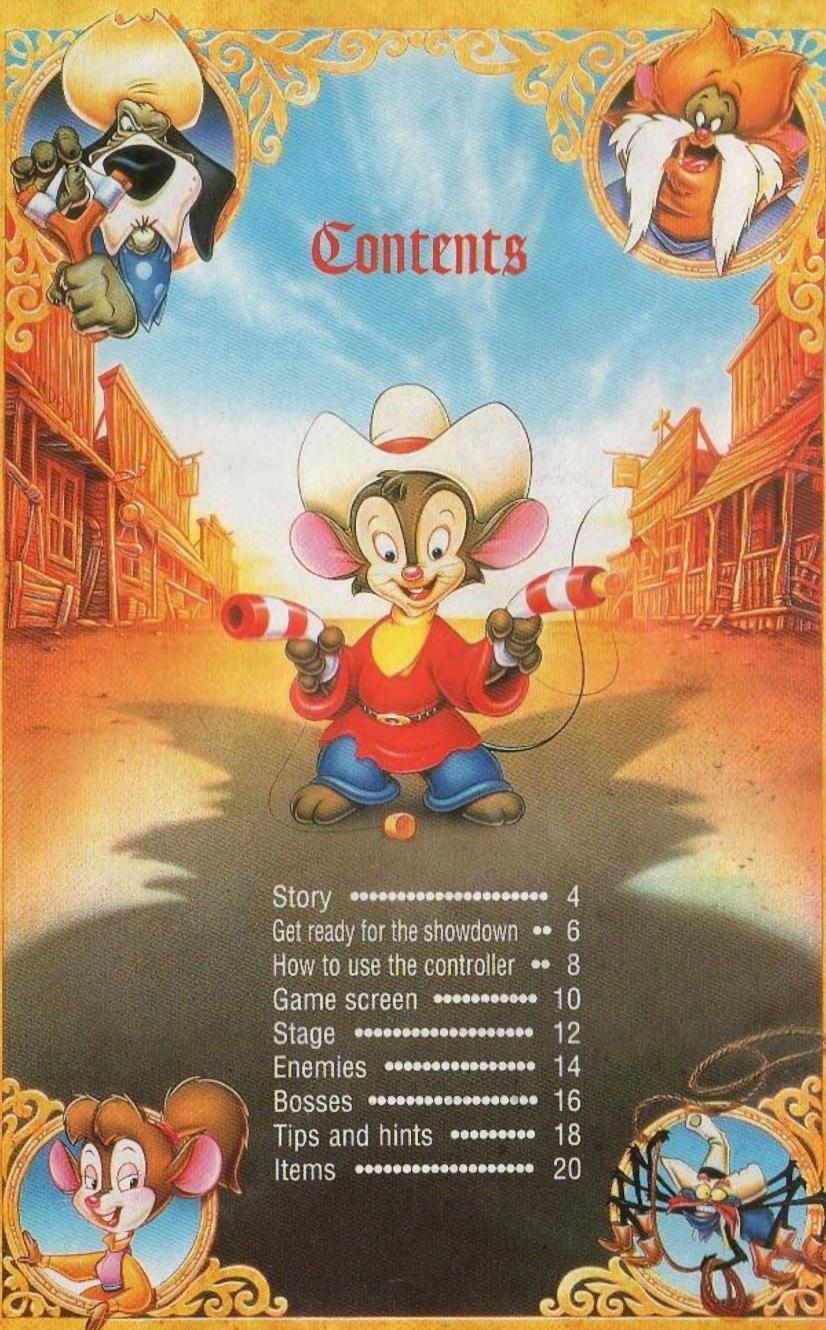
Hudson Soft® is a trademark of Hudson Soft
Co., Ltd.
AN AMERICAN TAIL: FIEVEL GOES WEST®
©&©1991 Universal City Studios, Inc. &
Amblin Entertainment, Inc.
All Rights Reserved.
Licensed by MCA/Universal Merchandising, Inc.
©1994 HUDSON SOFT



THIS OFFICIAL SEAL IS YOUR
ASSURANCE THAT NINTENDO HAS
APPROVED THE QUALITY OF THIS
PRODUCT. ALWAYS LOOK FOR THIS
SEAL WHEN BUYING GAMES AND
ACCESSORIES TO ENSURE COMPLETE
COMPATIBILITY WITH YOUR SUPER
NINTENDO ENTERTAINMENT SYSTEM.
ALL NINTENDO PRODUCTS ARE
LICENSED BY SALE FOR USE ONLY
WITH OTHER AUTHORIZED PRODUCTS
BEARING THE OFFICIAL NINTENDO
SEAL OF QUALITY.

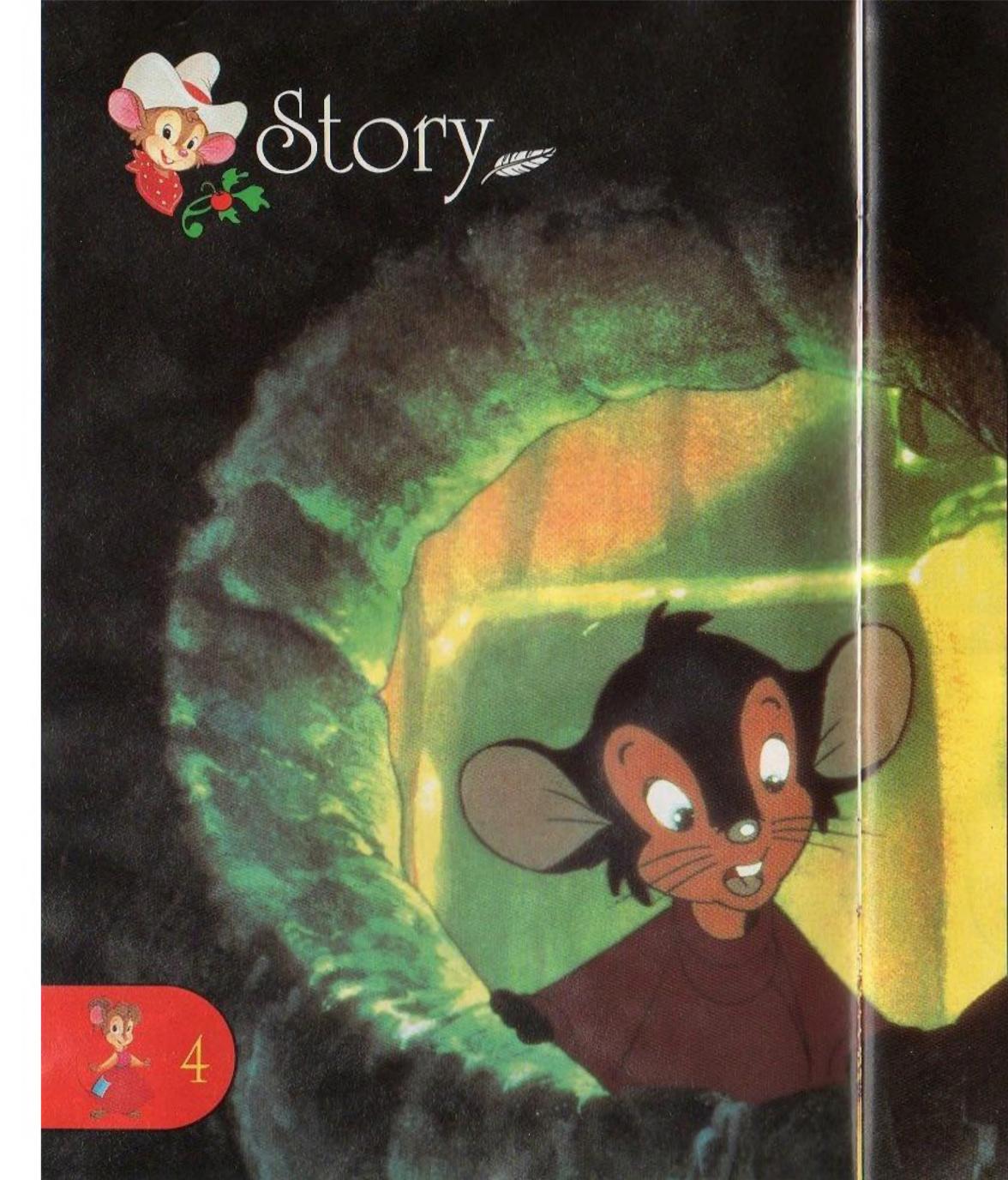
Contents

| | |
|----------------------------|----|
| Story | 4 |
| Get ready for the showdown | 6 |
| How to use the controller | 8 |
| Game screen | 10 |
| Stage | 12 |
| Enemies | 14 |
| Bosses | 16 |
| Tips and hints | 18 |
| Items | 20 |





Story

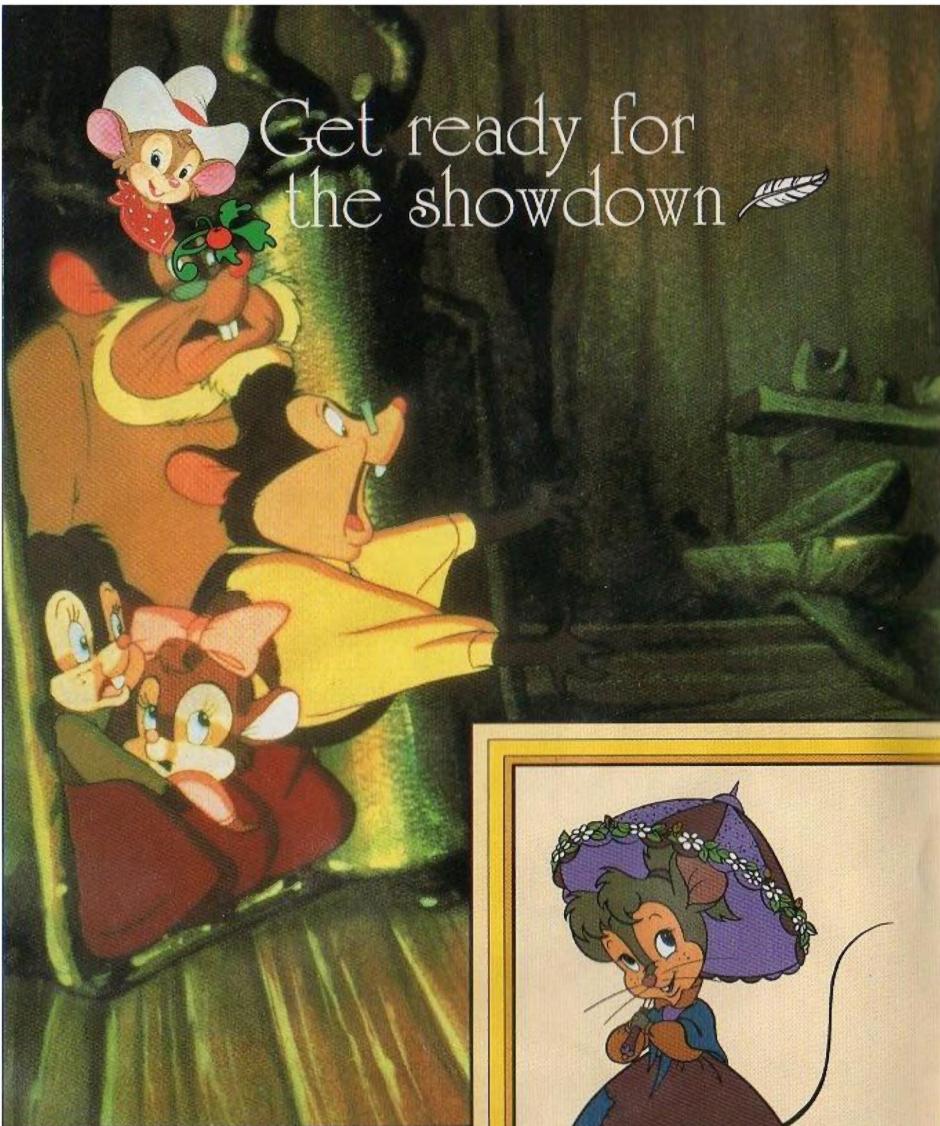


America -- the land of opportunity. Filled with hopes and dreams the Mousekewitz family comes to start a new life. Tanya dreams of becoming a singer and Fievel wants to become a great lawdog like his hero, Wylie Burp. But soon they discover the cheese is not always bleu-er on the other side of the fence. For along comes Cat R. Waal with his tales of opportunity out west where Mice and Cats work together to make a perfect town. Lured by Cat R. Waal's promise of utopia, the Mousekewitz family decides to head west, unaware of his true intentions: **TO MAKE MOUSEBURGERS OUT OF THEM!** Stumbling onto Cat R. Waal's secret, Fievel sets out to save his family. Can Fievel with your help defeat the scheming cat and save his family from being served along with fries?



5



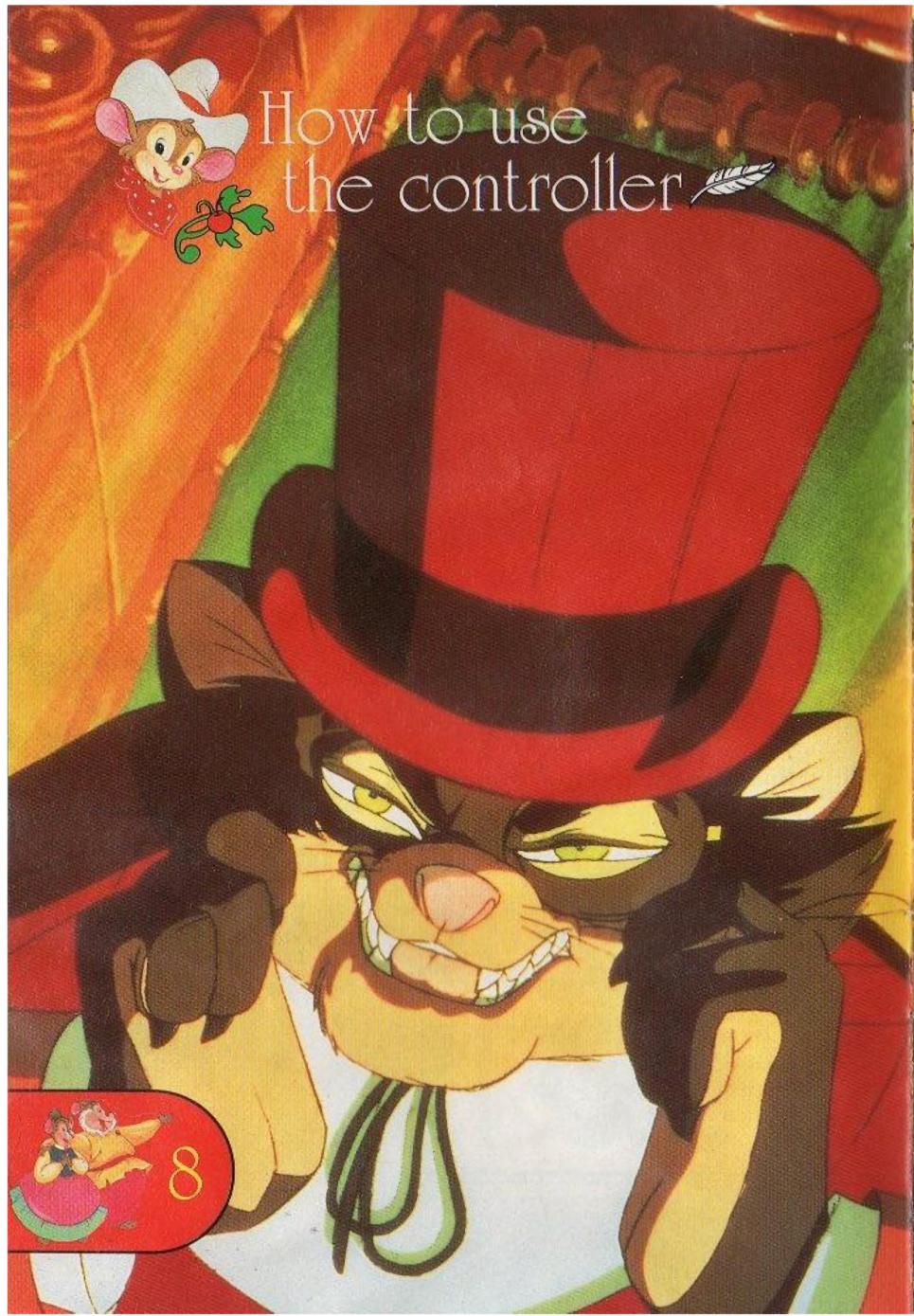


Get ready for
the showdown



1. Make sure the power switch is OFF on your Super NES.
2. Insert FIEVEL GOES WEST Game Pak into the slot on the Super NES as described in the Super NES Manual.
3. Turn the power switch ON.
4. A short demo will appear. Press the START button to skip the demo and begin the game.



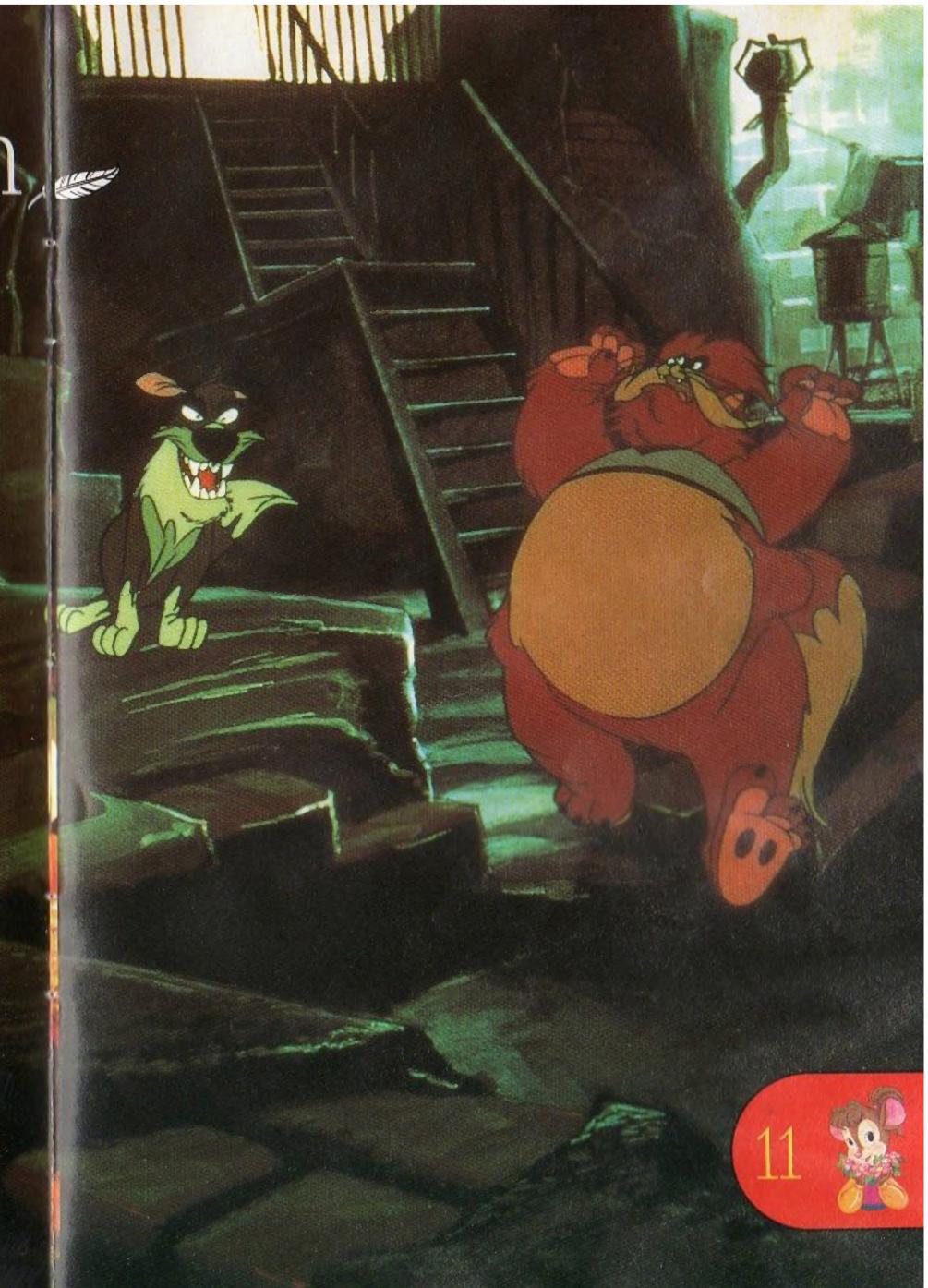




Tries → **The Clock** →

Tries
They say cats have nine lives but our mouse only has three. But don't worry, by picking up the 1-up icons, Fievel can get extra lives to shoot it out with the feline gang. BEWARE... when Fievel loses all the hearts, he loses a life.

The Clock
Remember Fievel must reach Green River to save his family before Cat R. Waul turns them into Mouseburgers in his Giant Mousetrap. So keep your eye on the clock, because Fievel only has three minutes to clear each level.





Stage

Stage

1



NEW YORK CITY

With Cat R. Waul's feline gang in hot pursuit, Fievel must fight his way through the streets of New York to make his escape.

Stage

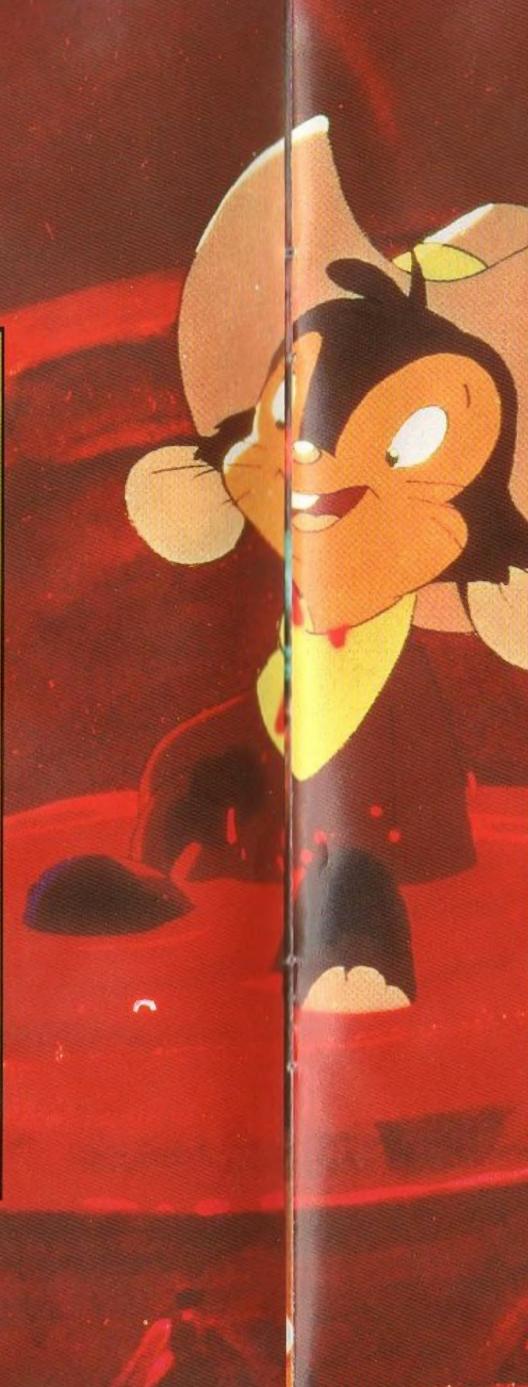
2



SEWER

Escaping down a sewer, Fievel eludes the gang. But now he's got to face whatever danger lurks in the sewers of New York.

12



Stage

3



TRAIN RIDE

Leaving the sewers, Fievel must catch up with the train which holds his family.

Stage

4



THE DESERT

Falling from the train, Fievel must brave his way across the desert.

Stage

5



GREEN RIVER

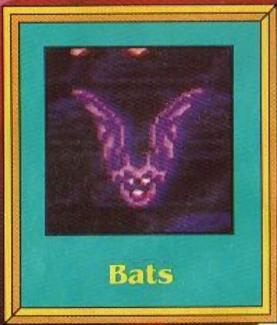
The final confrontation with Cat R. Waul. Can Fievel defeat the scheming cat and save his family from the giant mousetrap?

13

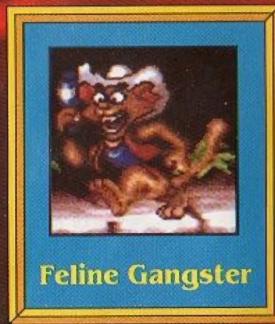




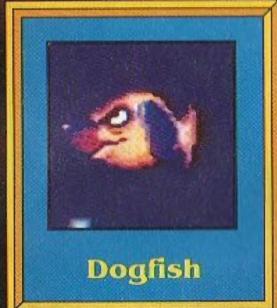
Enemies



Bats



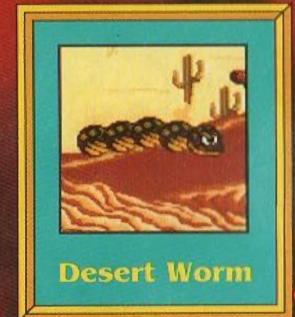
Feline Gangster



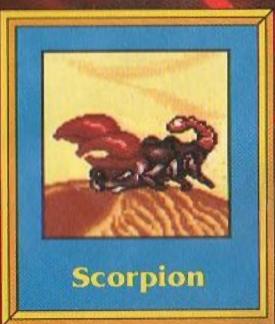
Dogfish



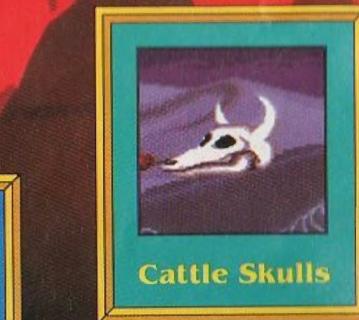
Hawk



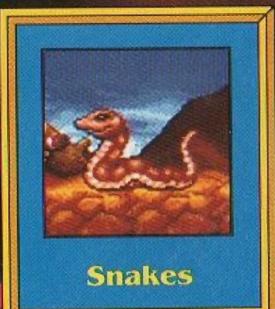
Desert Worm



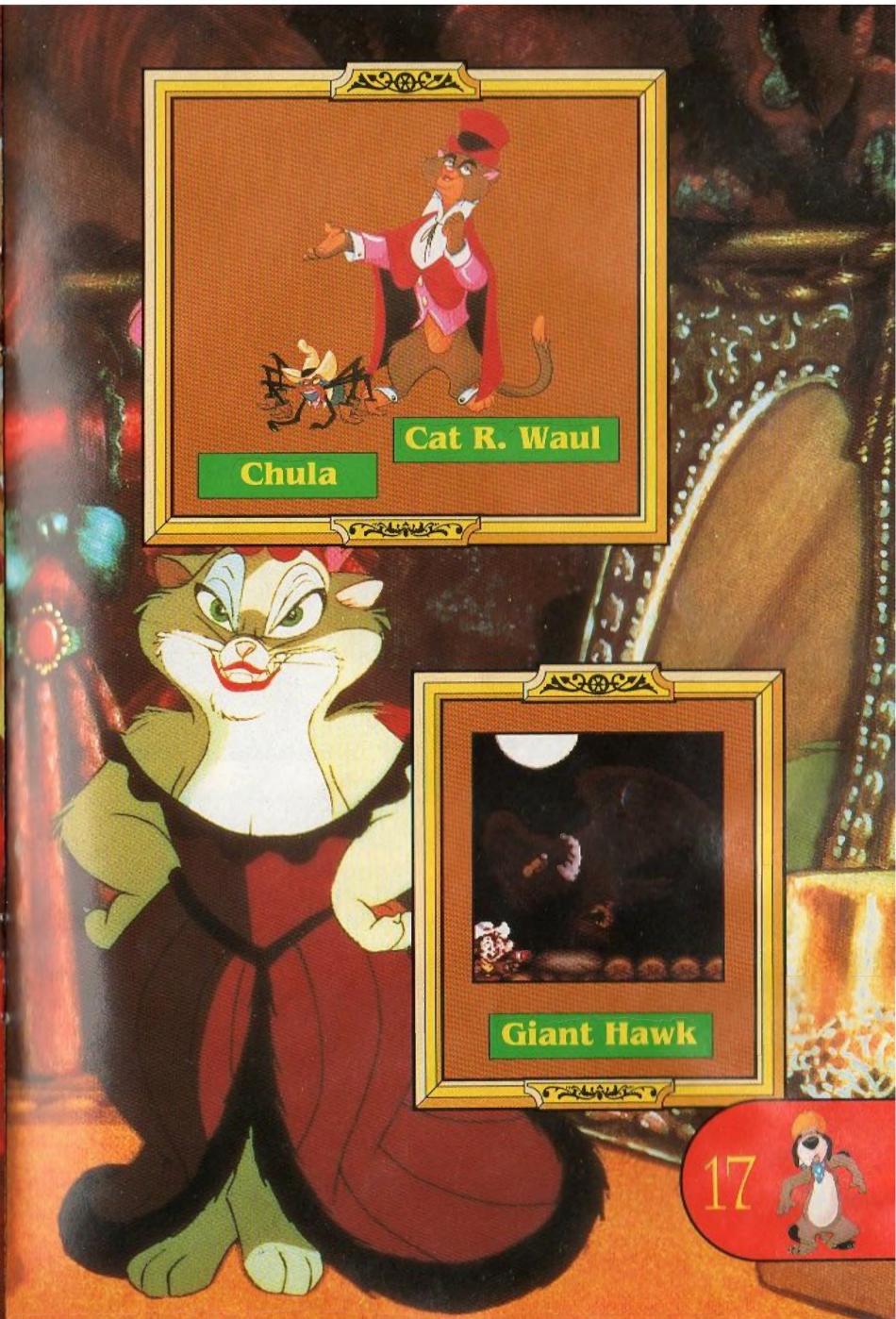
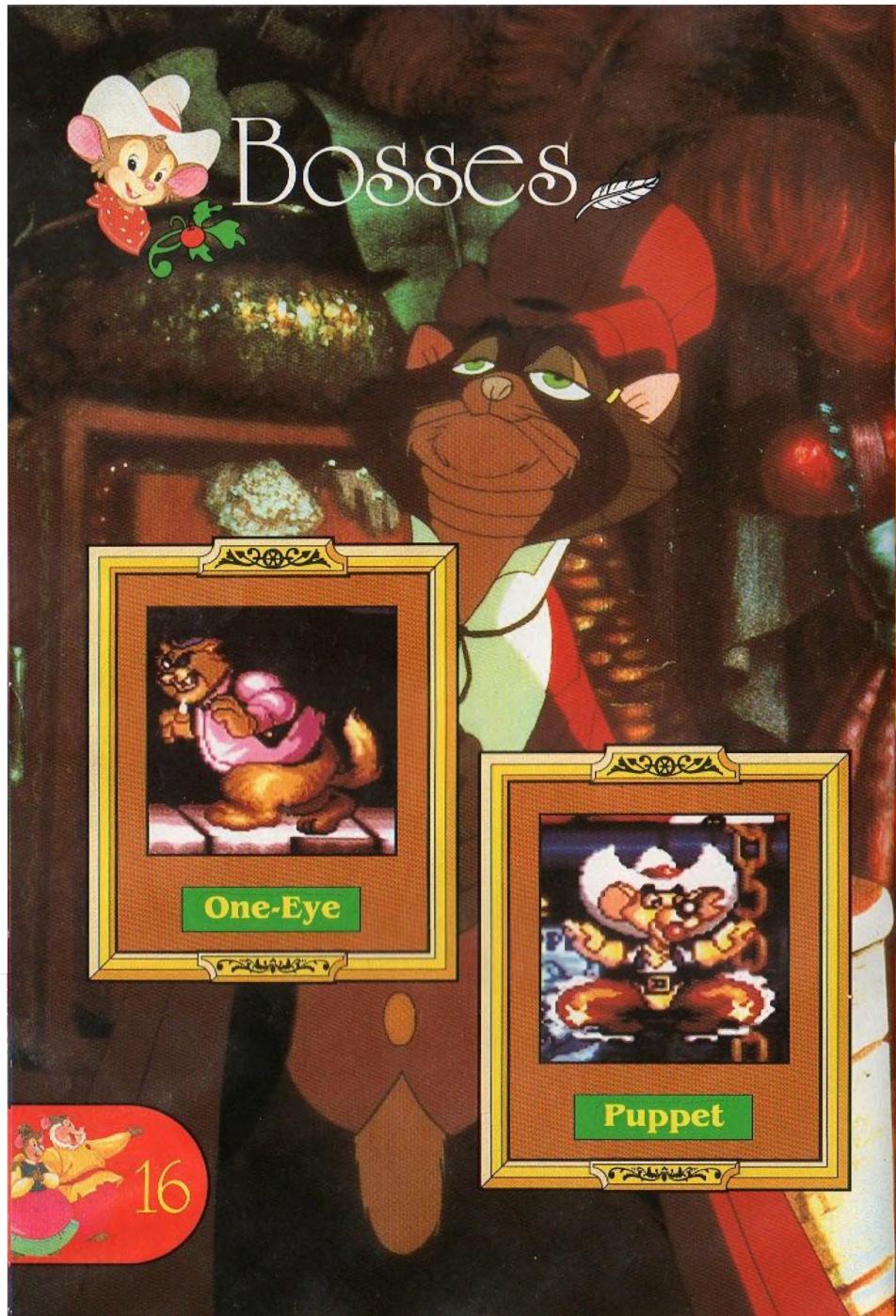
Scorpion



Cattle Skulls



Snakes





Tips and Hints

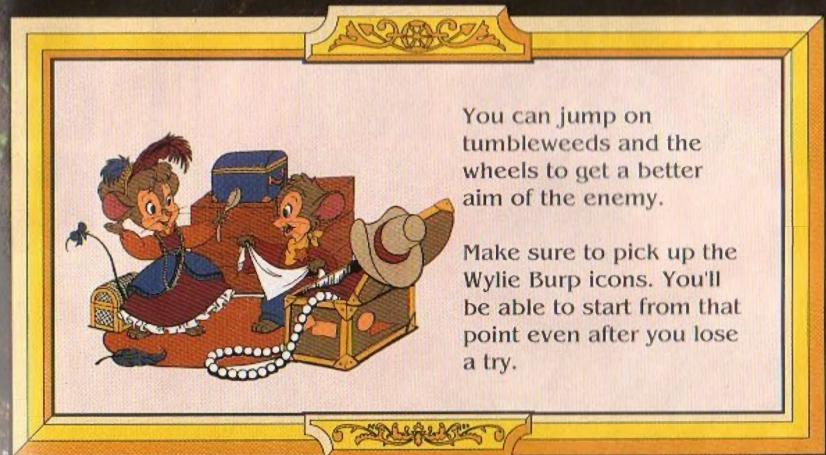


Collect a hundred coins to receive an extra life.

Aim for the head of the enemies.

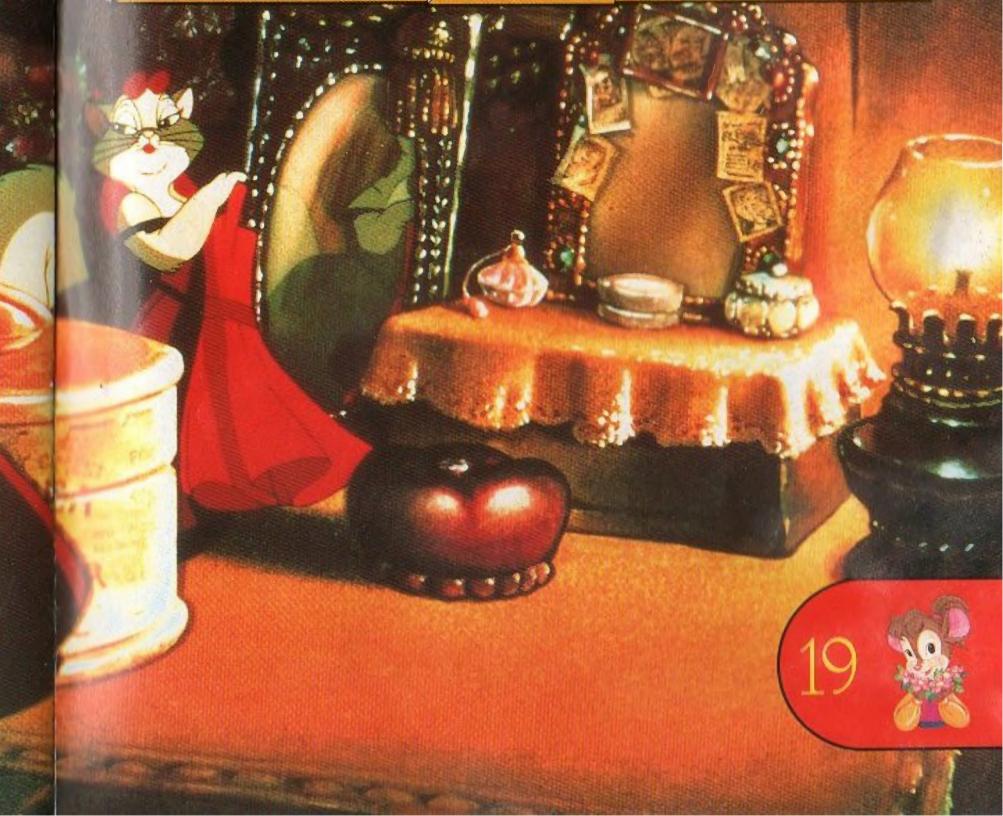
Even if you miss a water gun item at the burning block stage, there will be another one hidden somewhere.

18



You can jump on tumbleweeds and the wheels to get a better aim of the enemy.

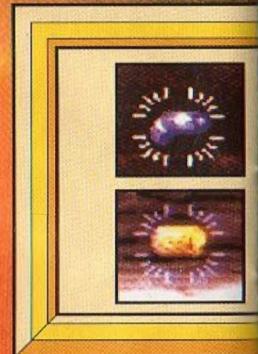
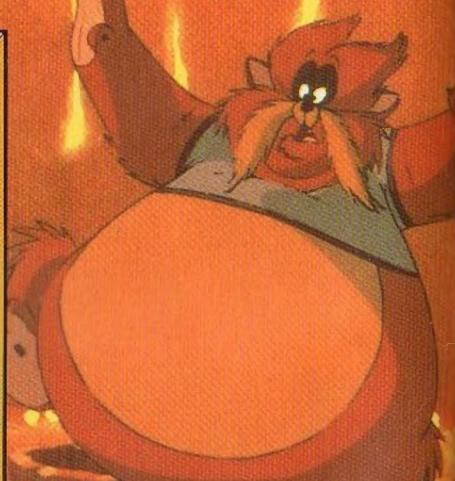
Make sure to pick up the Wylie Burp icons. You'll be able to start from that point even after you lose a try.



19



Items



Changes your pop gun
to a water gun

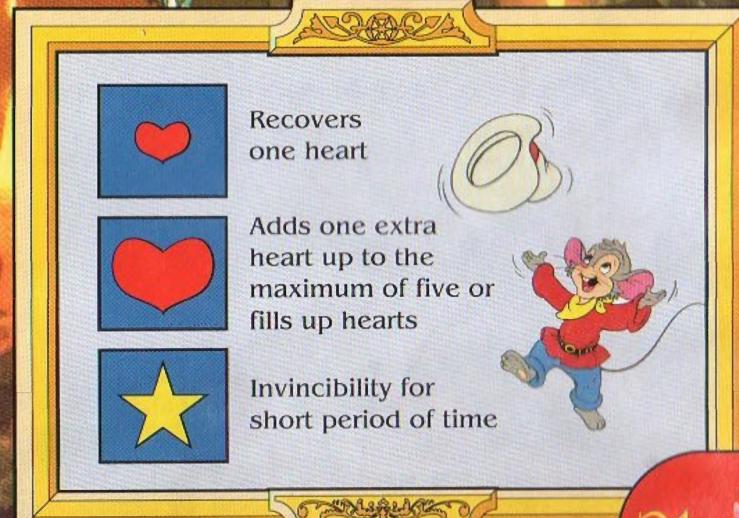


Makes your water gun
rapid-fire

Makes your pop gun
rapid-fire



Adds five coins to
your coin total



Recovers
one heart



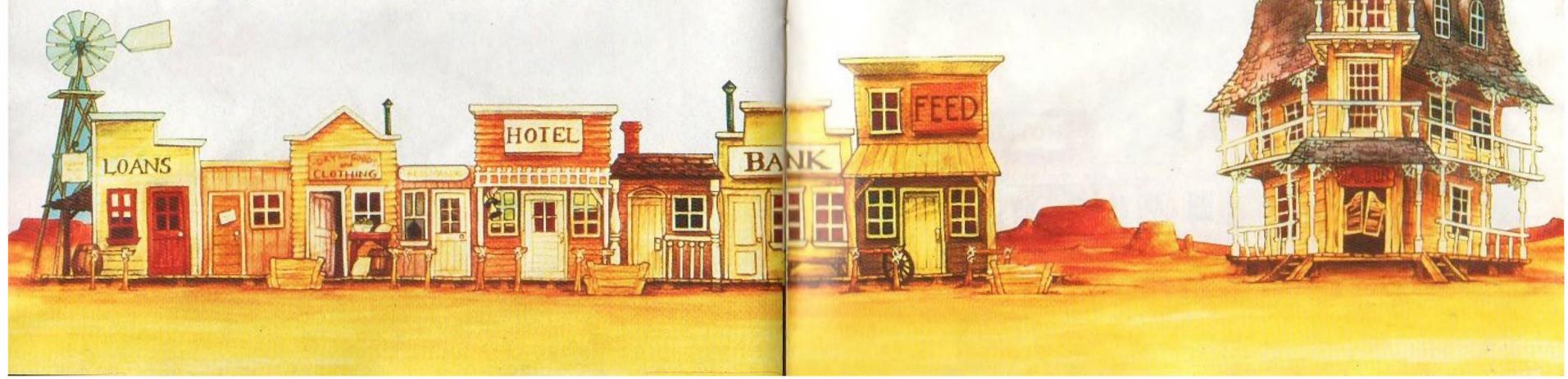
Adds one extra
heart up to the
maximum of five or
fills up hearts



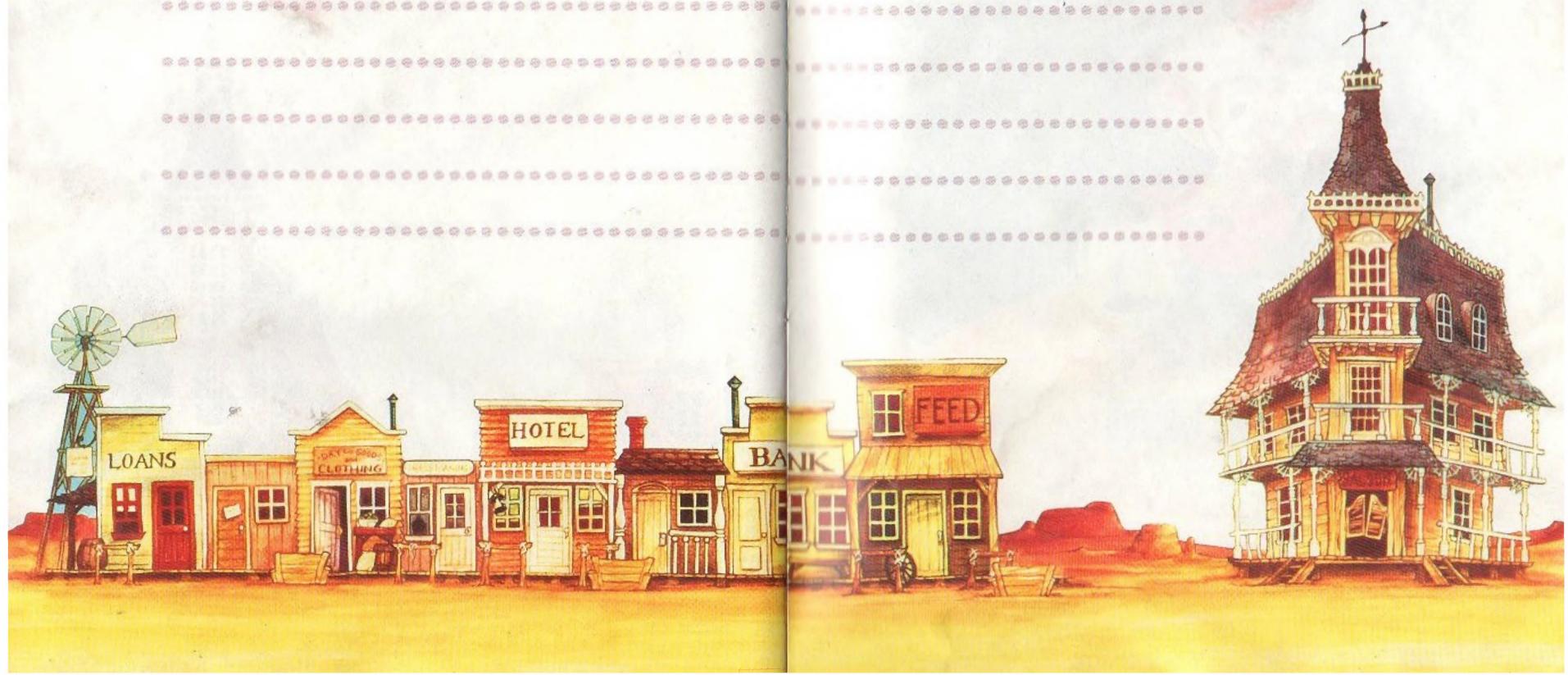
Invincibility for
short period of time

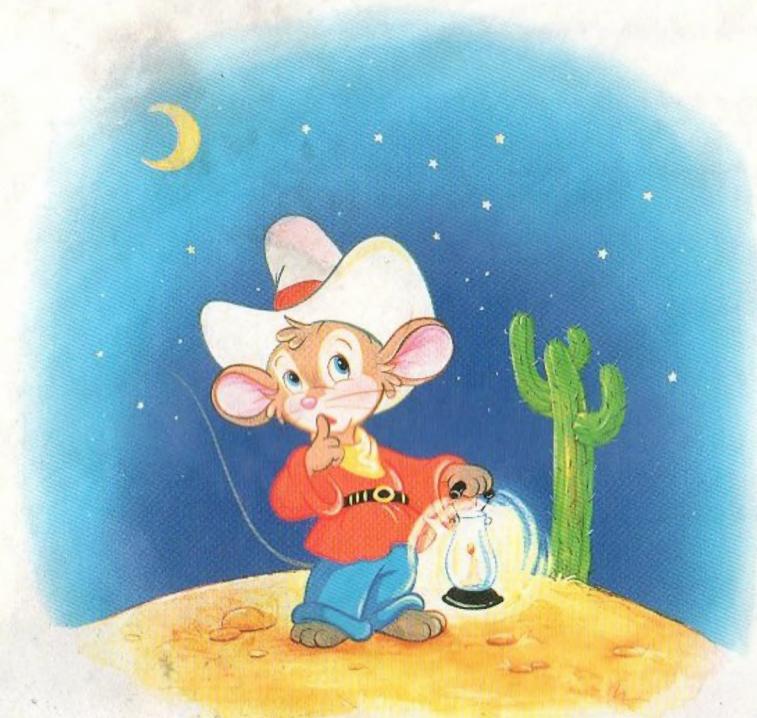


Strategy Notes



Strategy Notes





Warranty



Hudson Soft USA, Inc. ("Hudson") Warrants to the original purchaser of this Hudson Software product that the medium on which this computer program is recorded is free from defects in materials and workmanship for a period of (90) days from the date of purchase. This Hudson software program is sold "as is", without express or implied warranty of any kind, and Hudson is not liable for any losses or damages of any kind resulting from use of this product. Hudson agrees for a period of (90) days to either replace, at its option, free of charge, any Hudson software product, postage paid, with proof of date of purchase, at its Factory Service Center.

This warranty is not acceptable to normal wear and tear. This warranty shall be void if the defect in the Hudson software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER PRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE HUDSON ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL HUDSON BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS HUDSON SOFTWARE PRODUCT. Some states do not allow limitation as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty does give you specific rights, and you may also have other rights which vary from state to state.



HUDSON GROUP
HUDSON SOFT®

For questions, call
(415) 495 - HINT

Hudson Soft USA, Inc.
400 Oyster Point Blvd. Suite 515
So. San Francisco, CA 94080
(415) 871 - 8895